

Game: Gutter Night
DoR: Aug 20, 2025
Developer: Wastyr
Genre: Adventure Horror

★★★★: Online
ratings

Scare Rating:

The jumpscare were predictable looking back. But, as a naturally Jumpy individual I closed my laptop once & yelled in surprise twice. These jumps were quite funny! The setting wasn't dark or gory, just old & slightly isolated. I didn't get a creepy vibe unlike Ledy's Flash games. The jumpscare that suprised me the most was seeing the Bowling man dash across my screen after throwing away the trash (but mr. diarrhea shocked me too haha).

Story Rating: ★★★★★

Not too in depth, but the plot connects, if that's the word.

Overall Enjoyment: ★★★★★

The jumpscare made me laugh, the controls were smooth, & the plot was quick but interesting! After a very boring & long day, this quick bite cheered me up, I recommend this game to anyone who doesn't have high blood pressure.

Summary: Today (or tonight) is the player's first [Spoiler] & last] Night shift at the Bowling Alley.

My Theories for R39:

A part of me wants Leon to die for the sake of the gaming community to wreak havoc. After losing Ethan Winters my favorite character in the franchise, I don't care. I admire Leon, he's the schema of "cool", but that guy's limbs are definitely creaking.

I wonder who the ~~egg~~ guy is? Did he kill Grace's mom? What's so special about Grace? Oh, don't tell me she's a living anti-virus / vaccine - I'm not tryna have another Rose again.

I'm still surprised that Leon came back!